Variant: New Forms of Indefinite Madness

Any extended adventure in The Damned Lands will have PCs fighting off madness. When their fight fails, DMs should use the rules for indefinite madness in chapter 8 of the *Dungeon Master's Guide*. This variant rule is meant to expand the indefinite madness flaws available for your campaign.

When a creature contracts indefinite madness the DM may choose one of the flaws below which is then applied to the creature. The DM may instead to choose to roll for a random flaw. If this is the case the DM first rolls on the Types of Indefinite Madness table and then rolls on the appropriate flaw table.

Types of Indefinite Madness

d4	Type of Indefinite Madness
1	Violent
2	Paranoid
3	Identity Loss
4	Emotional

Violent Madness

People suffering from violent madness are out for blood. They might have specific triggers or simply take pleasure in causing physical harm to others. Those who revel in torture, pain, and murder suffer from this type of madness.

Violent Madness Flaws

d6	Flaws
1	I only feel pleasure when I am killing.
2	I murder people I disagree with rather than arguing with them.
3	Physically torturing others helps me understand my own pain.
4	I hunt and kill all members of a particular race or group of people I believe have wronged me.
5	When I see a physical imperfection on someone I must remove it.
6	Only those I deem perfect and holy can live.

Paranoid Madness

Those who believe they are being watched when no one else is around, those who are sure a secret organization has marked them for death, and those who know their friends are actually their enemies are people who suffer from paranoid madness. In a setting like Exploration Age there are many secret societies and plots to over-throw a government. Sometimes the lines between madness and the truth are blurred and it becomes that much more difficult to know what to believe.

Paranoid Madness Flaws

d6	Flaws
1	I am being watched at all times and therefore communicate in a code of my own creation.
2	Anyone who tries to get to know me better is going to be violently interrogated.
3	I will only consume food and drink I grow and harvest myself in a secret location.
4	Words can be used against me so I don't communicate with anyone ever.
5	Everyone will turn on me eventually, so I better run away or turn on them first.
6	It is only safe for me in one location which I'll never leave.

Identity Loss Madness

Sometimes madness causes people's personal realities to crumbling around them to the point of victims not being sure who they are anymore. People who take on someone else's traits, people who worry about fading away, and people who question their own existence all suffer from identity loss madness.

Identity Loss Madness Flaws

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d6	Flaw		
1	I see now that someone else has stolen my real identity and I must take it back by wearing that person's clothes and acting like that person.		
2	I am slowly forgetting all the details of my personal history and will soon not even know my own name.		
3	I'm convinced that I do not actually exist in this world and nothing I do has any real consequences.		
4	This whole time I've been a sleeper agent for a secret organization bent on world domination and my programming was just activated.		
5	No one will remember me unless I commit violent and depraved acts.		
6	To me what is friendly is terrifying and what is		

Emotional Madness

People suffering from emotional madness redefine the phrase mood swing. They don't react to stresses good and bad the way someone without madness might. They're unpredictable and as dangerous to themselves as they are to those around them.

Emotional Madness Flaws

d6	Flaws
1	What should make me angry makes me laugh, what should make me happy makes me furious.
2	Everything in life reminds me of the futile state of existence.
3	A friend only I can see tells me how to think, feel, and act.
4	I must constantly be inebriated or the pain of living is too great.
5	I have trigger words that make happy, sad, and angry. They change daily.
6	When in situations of extreme stress I literally become a completely different person.